

DOWN SYNDROME INTERNATIONAL GYMNASTICS ORGANISATION

Issue 1/11/2021



DRAFT ARTISTIC GYMNASTICS rules and regulations

DS 2022

The rules of DSIGO have developed since the initial World Championships in Leicester England 2012. With the experience of 2 further World Championships in Mortara Italy and Bochum Germany and from the Trisome Games in Florence the coaches and officials have aligned the performance rules and codes with the Federation International de Gymnastique (FIG). This is validated with the rules of SUDS who believe that DS sport should be as close as possible to the World Standard rules and format. There are 3 benefits:

- Using the FIG E evaluations and the exercise structure of the FIG will make universal judging of the competition much more accurate and facilitate the involvement of every qualified judge in the world
- The use of pre-submitted D evaluation exercise sheets will make the determination of the D score more accurate.
- The DS category elements in 5 levels and the new DS GENERIC RULES should help to reduce the temptation to add skills and difficulty at the expense of artistry.

NOTE that the current 2020-2024 FIG code has some element changes from the previous version (used in Bochum 2018). Former A elements from 2018 which are no longer listed in the 2024 FIG code will now be accepted as DS5.

New CR compositional Requirements for WA and EG element groups for MA have been adapted in this current DSIGO code and some changes have been introduced based on advice from coaches and judges. The RG DS Code (separate document) remains as published in 2018.

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DOWN SYNDROME INTERNATIONAL GYMNASTICS ORGANISATION

What follows are the general rules which govern DSIGO gymnastics programmes for athletes with down syndrome

- ALL gymnasts must be registered with SUDS through their relevant NATIONAL DS Gymnastics Management organisation.
- ONLY gymnasts with Down Syndrome will be able to take part to these competitions.
- All gymnasts must have Medical Evidence of Down Syndrome-Trisomy 21 or Mosaic. This is verified by SU-DS at time of registration.
- All gymnasts must produce evidence regarding their Atlanto Axial Instability (AAI) status.
- In line with FIG age requirements ALL age groups are defined as reaching the listed ages IN
 THE YEAR OF THE COMPETITION. A birthday between 1st January to 31st Dec in 2022 the
 year of the competition. See the age group list on PAGE 31

The gymnasts and their functional ability are most important, and the coaches must understand what gymnasts are specifically able and safely capable of doing. In creating new routines all the coaches must follow the special requirements of every apparatus and choose from among the DSIGO code skills and the FIG elements.

The coaches must always be close to the gymnasts during their performances. Additional mats may be placed under all apparatus as described in the DS specific rules. The coach must ensure that the gymnast can perform all movements technically correctly and with predictable competence with absolute safety.

PERFORMANCE LEVELS

- THE WORLD DS CHAMPIONSHIPS **ELITE** in MA, WA and RG (female).

 Overall Championships plus apparatus finals.

 Winners will be WORLD DS CHAMPIONS.
- 2 THE DS WORLD TOURNAMENT **NOVICE** MA, WA and RG. Novice level is SO routine compatible, **judged on the DSIGO code.** The novice will NOT have apparatus finals. Winners will be 2022 DS TOURNAMENT CHAMPION.
- RG under rules for MEN will be considered as an official category if viable entries are submitted. This could be a major pathway for DS men as a theatrical, circus, sport performance.



THE DSIGO CODE OF POINTS

MA and WA GENERIC RULES

The principles of judging Artistic Gymnastics will remain as defined in the FIG CODE OF POINTS 2024. E deductions will be the same as defined in the FIG code unless granted an exception or an amendment by DSIGO.

Judges should be aware that specific DS characteristics may physically alter the mechanics and performance of certain elements and this should be taken into consideration.

The E jury deductions will be those listed in the FIG code 2020-2024. There are some exceptions listed here for DS gymnasts. The E jury should apply the deductions uniformly and fairly as requested by the FIG code but with some appreciation of the disabilities involved. We must all remember that this is an ARTISTIC activity and that performance is more significant than excessive or ugly difficulty.

DSIGO AMENDMENTS AND EXCEPTIONS TO THE FIG CODE

There are ADDITIONAL DSIGO categories DS 1 value 0.1 up to DS 5 value 0.5 which are recognised for judging DSIGO events. There are a small number of DS 0.6 recognised skills.

Each **FIG element** A, B, C etc carry their FIG value PLUS 5 tenths. (ie. FIG A = 0.6, B=0.7 etc)

All movements recognised by DSIGO are valid progressions for gymnastics development.

MA Element Groups and WA Compositional Requirements groups will be valued at zero for non-listed elements, 0.3 for DS listed elements and 0.5 for FIG listed elements. Note some listed DS special EG and CR elements.

VAULT is categorised and valued as an exceptional case due to apparatus changes.

Some examples of DS elements remain narrative/descriptive and some have been contained in a standard FIG format. It is expected that new DS parts will be added to the list and that the tables will expand and in time replace the descriptive text.

It is hoped that coaches and judges will adopt, recognise, accept, and possibly revalue DS elements to build up a more significant DS element list. **Coaches may submit alternative elements for inclusion to increase the possibilities for gymnastics expression.**

We are aware that the terminology for DS movements varies greatly from country to country and continent to continent. We hope that with time we will all recognise a single terminology. In time, complete DS figurines may appear.

We must all acknowledge that using the International code rather than any individual country or organisations national or regional codes is fairer. We must all agree to adopt the same rules which might at times require some alterations to other or local rules.



START VALUE SHEETS. All gymnasts must present a START VALUE sheet for each apparatus 4 weeks before the event. This can be downloaded from the SUDS website.

Double somersaults and twisting somersaults 360 degrees or more are not permitted and any FIG rules concerning these elements or values should be ignored.

Be aware of the DSIGO recommended additional matting with no deduction. Personal coaches must accept the responsibility for using these recommendations wisely.

The emphasis must always be on sound technical performance and artistry. Adventurous start values requiring heavy support, badly performed or places the gymnast at risk will be heavily deducted. The DSIGO Technical advisors have the right to stop any performance that is considered to place the gymnast at risk.

FALLS At this time, the penalty for each fall will remain as listed in the FIG code deductions. Hands brushing the floor or mats will be considered to be a fall where it was clear that a fall was prevented by the contact.

HOLD ELEMENTS The AMENDED DS deduction for a held part of 1 second showing a clear momentary hold but LESS than 2 seconds will be -0.1.

HANDSTAND any handstand held for **2 seconds** will have **a bonus of 0.3**

FREE SWINGS allowed only once with a listed DS value. Additional free swings are allowed but have no value and will carry any FIG execution deductions.

ANGLES of DEVIATION AND SHAPE from FIG norms.

BALANCES As a guiding principle movements that are STATIC, balances, strength parts etc, should be treated in line with the FIG code specifications and deductions.

DYNAMIC MOVEMENTS Movements with a dynamic shape such as a jump, leap or acrobatic skill should have a tolerance (allowance) of around 20 degrees from the FIG illustration.

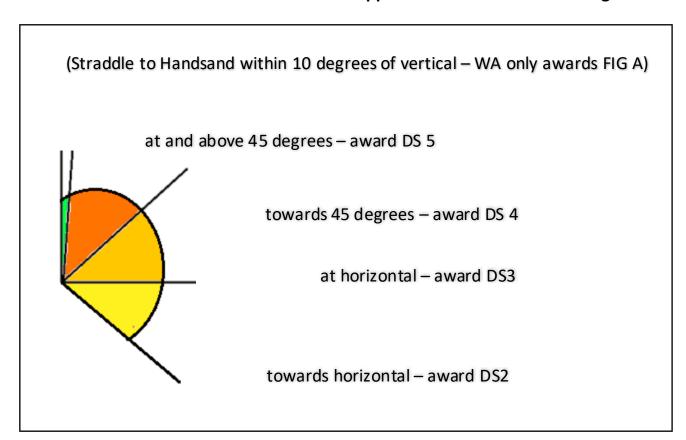


SWINGS AND CASTS There is an FIG expectation that casts and back swings should be towards handstand. It is important to develop a reality for DS gymnastics, an expectation that is achievable in time but never impossible.

DS SWINGS

For DS exercises forwards and backwards = 1 swing. Any free swing is allowed once for DS value then with repetition no deduction for value but execution deductions will apply.

ALL MA and WA BAR CASTS and MA support PARALLEL BAR backswing.



SWINGS IN HANG A BARS and H BAR.

The insecurity of typical DS hand grip around a bar make it necessary to restrict the values of basic swings in hang.

Any backswing in hang where the shoulders are below horizontal VALUE DS 2

Any swing where the shoulders are horizontal or above VALUE DS 3



SPECIAL DOWN SYNDROME RULES

PHYSICAL, VISUAL OR VOCAL ASSISTANCE It is accepted that Physical support or help as an immediate SAFETY measure to prevent a fall is essential and will NOT in itself be penalised. HOWEVER, the judges must determine if the physical support or intervention or help enabled a skill to be completed or prevented a fall. Would the gymnast have completed the skill without the support or assistance? Assisting a gymnast to a finishing position or stopping a movement in a safe position of balance will carry NO PENALTY but the movement will have NO VALUE, NO BONUS and will NOT be considered for Special Requirement value. Dismounts handled or touched at any stage of performance will have no value. Where a clear fall is prevented then the FIG fall penalty will be applied.

Where vocal, signed, or visual help is given as an immediate prompt to memory of the sequence of movements **NO PENALTY** will be taken.

Narrative vocal, signed, or coach mirrored visual assistance more than a single prompt will carry a penalty of 0.5 each time up to a maximum of 2.0 per routine.

USE OF SAFETY MATS It is not the intention of DSIGO to penalise the use of safety mats but rather to recognise the additional risks of injury from a fall that DS gymnasts may be exposed to. The optional DSIGO recommendation is;

Apparatus above 1 metre in height should have 10 CMS additional padding. Apparatus where there is an inversion or rotation involved should have 20 CMS additional padding.

Flighted dismounts should have 20 CMS additional padding.

FLOOR EXERCISE IN BOTH MA and WA routines.

The round off will be valued at 0.6 but only valued once in each routine. For the EG in MA or CR in WA it will be valued at 0.5 however NOTE must have flight, if foot and hand are at the same time on the floor the value reduces to 0.3 for both value and EG or CR.

CORE SKILLSFLIC FLAC and HANDSPRING

The flic flac and handspring can be used twice in the routine for value if both skills are variants OR both are separately listed in the FIG code.

Eg handspring to stand or handspring to step out. Flic from a round off or flic step out.



WOMEN'S ARTISTIC GYMNASTICS

Double somersaults and twisting somersaults (360 degrees or more) are not permitted. No CV Connection Value or bonus will be given.

NOTE the special CRs for DS gymnasts.

CR non-listed 0.0. CR DS value 0.3, CR FIG value 0.5

8 scoring elements to count and deductions for short routines as in FIG code article 6.3.

HELD ELEMENTS AND BALANCES The deduction for a held part of 1 second showing a clear momentary hold but LESS than 2 seconds will be -0.1

HANDSTAND any handstand held for 2 seconds will have a bonus of +0.3

Specific Apparatus rules

VAULT Simple jump vaults and Feet on/off vaults are accepted.

Note the exceptional values and apparatus.

BARS Sitting neatly on the bars with one or both legs is permitted with no penalty.

Feet on the bars is permitted with no penalty.

Whilst stops on the bars will not be penalised continuous movement from

mount to dismount will be rewarded with +0.5

CR1 Use of one bar = 0.3. Use of both bars = 0.5

NOTE COACH SUPPORT to secure squat on and jump to upper bar -0.3

COACH LIFT from floor to upper bar -0.5.

This allows PLANNED upper bar elements to be performed and valued but is NOT a substitute for a fall deduction. This cautious rule allows and rewards a most difficult aspect of DS bar performance with a realistic and safe compromise.

CR2 Non listed elements =0. Listed DS 0.3 or FIG element 0.5.

CR3 any different grip in static SUPPORT or HANG will be accepted.

CR4 any half turn in simple swing or support will be accepted.

BEAM CR1 2 different choreographed elements (connected or linked)

CR2 An element containing minimum ½ turn

CR3 An element that uses hands for support

CR4 Any 2 directions of movement 0.5, all 3 directions of movement 0.5.

FLOOR CR1 A dance passage of 2 different leaps or hops connected

directly or with intermediate steps will be accepted.

CR2 Any jump or leap with 360 degrees twist.

CR3 any 2 directions of acrobatics 0.3, all 3 directions of acrobatics 0.5

CR4 any 2 acrobatic elements in same line with steps 0.3 or connected 0.5





WA FLOOR

Α	Gymnastic leaps, jumps and hops pushing on one foot
DS1	One jump on one foot to land on both feet (Assemblée) Three consecutives jumps on one foot
DS2	Leap with alternate leg change under 90°
DS3	
DS4	
DS5	
В	Gymnastic leaps, jumps and hops pushing on both feet
DS1	stretched hop or jump Tuck jump
DS2	One forward jump and one backward jump Straddle/pike jump (legs below horizontal)
DS3	Stretched hop or jump with ½ turn
DS4	Three different and consecutives jumps on both feet Two different jumps series with change of direction Assemblée and one jump half turn
DS5	



C Balance, flexibility, holds

DS1 Stand on tiptoe 2"
Knee scale 2"

DS2 Balance hold in passé 2" (not on tiptoe)

Balance hold in arabesque 2"(below horizontal)

Candle 2" (with hands supporting back)

DS3 Side or straddle split

Balance hold in passé 2" + arabesque 2"(below horizontal)

L or straddled sit without putting hands on the floor, support 2"

Candle 2" (hands on floor)

DS4 Balance hold arabesque 2" (above horizontal)

Bridge

DS5 Straddled support lever 2", hands on floor inside legs

Support L 2"

D Gymnastic turns (pivot)

DS1 pivot ½ turn on both feet in relevé

pivot ½ turn in passé

DS2 pivot ½ turn on both feet in relevé, one step and another pivot ½ turn

pivot ½ turn one direction + pivot ½ turn other direction

DS3

DS4 pivot 1/1 turn in passé + pivot ½ turn in relevé on both feet

DS5



TABLE OF ADDITIONAL DS DIFFICULTIES

DS1	DS2	DS3	DS4	DS5	FIG A or
					special
					DS6
					0.1
					+0.5=0.6
Lying on	From any		Roll FWD to		
the back	position		stand or		
tucked	Roll FWD		straddle stand.		
rocking	to any				
	sitting				
From	shape Kick to		Kick to	In	
stand kick	handstand		momentary	ADDITION,	
to a clear	legs above		handstand, not	for ANY	
position	45 degrees		held	held	
of weight				handstand	
on hands				2 secs.	
			From		
Log roll			handstand roll		
tucked or			FWD to STAND		
straight			or STRADDLE STAND		
	BWD or	BKW roll to	STAIND	Backward	
	FWD roll to	stand		roll	
	kneeling or	Staria		extending	
	one knee			through	
				handstand	
		Cartwheel	2 x consecutive	Cartwheel	
			cartwheels	1 arm	
			Round off with		ROUND
			feet and hands		OFF
			touching floor		SPECIAL
			simultaneously		VALUE



WA VAULT

The gymnasts will be allowed 2 attempts of the same or different vaults with the best scoring vault to count for the overall category.

In the Vault Finals gymnasts MUST perform 2 different vaults with both scores added together.

VAULT VALUES

Springboard only. (landing mat 20 CMS)
0.5
0.8
Springboard and Mats 60 cm.
nding with knees 1.0

1.5

jump and do a forward roll on the mat. Complete in a

Jump and put the hands on the mat landing with feet and

straddle legs putting hands through them, stand THEN

feet together and jump off to land.

standing position 1.8

Handstand flat back 2.0



DS VAULT APPARATUS 3 Vault or table 1 mtr.

(two springboards are allowed for juniors)

jump and tuck putting feet onto the vault then stand and

jump off, landing on the mat in a standing position 2.0

jump and put on the vault feet and bent legs, jump off with

half turn and landing on the mat in a standing position 2.5

Squat vault tucked 3.0

Squat vault piked 3.5

Straddle vault 3.5

All fig LISTED vaults ARE VALUED AT 2.5 PLUS the stated FIG value.

Example;

Handspring VALUE 2.5 + 2 = 4.5



WA BEAM

Compositional requirements:

1.00 MT. beam (it is not allowed to raise or lower the beam)

Α	Mount
DS1	Walk-on and free landing on the beam Swing leg over beam lateral to straddle sit on beam
DS2	Walk-on and landing on both feet on tiptoe 2" Walk-on and landing in arabesque position 2"(under horizontal)
DS3	springboard, hands on beam, bounce and put both feet on beam in a tuck position (from end or side)
DS4	Jump to clear straddle support 2", on end of the beam jump to single leg shoot through with ¼ turn to clear stride support 2"
DS5	
В	Gymnastic connections
DS1	Walking forward or sideway
DS2	Walking on tiptoe
DS3	Chassé right and left
DS4	Chassé + free gymnastic leap or jump
DS5	



С	Gymnastic leaps, jumps and hops
DS1	Small forward jump
DS2	Stretched jump
DS3	Tuck jump Hop or jump to land on one foot
DS4	stretch jump with travel approx. 2 x foot length.
DS5	
D	Balance and turns
DS1	Hold in passé 2" (not on tiptoe) (with hands support)
DS2	Stand on tiptoe 2" (in relevè) V-sit 2" (without hands support)
DS3	Pivot ½ turn on both feet in relevé Hold in arabesque under horizontal 2" (not in relevè) Knee scale 2"
DS4	Hold in passé 2" + hold in arabesque under horizontal 2" (not on tiptoe)½ turn in tuck squat position on both feet Pivot ½ turn on one foot
DS5	Hold or scale in arabesque above horizontal 2"
E	Dismounts
DS1	Stretched jump off to land in standing position
DS2	Straddle or tuck jump off to land in standing position
DS3	Stretched jump off with ½ turn to land in standing position
DS4	Get off with cartwheel or round-off on end of the beam Side handstand 2", land on feet, facing side of beam
DS5	Side handstand 2" 3/ turn to land standing next to heam





WA UNEVEN BARS

It is allowed to perform the whole routine on the lower bar. It is not allowed to raise or lower the bars.

A	MOUNTS WITH THE SPRINGBOARD
DS1	Jump to frontal support
DS2	With swing of one leg roll around bar to frontal support (circle up backwards)
DS3	Feet together roll around bar by strength to frontal support (circle up backwards
DS4	Squat through the bar in popliteal grip to support (leg acting upstart) Above also with one swing under bar (leg acting upstart)
DS5	Glide or run kip with one leg squat through bar to leg acting upstart.
В	CASTS AND NEAR BAR CIRCLES
В	CASTS AND NEAR BAR CIRCLES See list of cast values page 5.
B DS1	
DS1	
DS1 DS2	See list of cast values page 5.



C LATERAL PASSAGES AND SWINGS

DS1

From support lift of one leg over the bar with foot support to catch in astride support.

- DS2 From support swing of one leg over the bar with instant hand release.
- DS3 From support put both feet on the bar in tuck position (can climb on one foot at a time)
- DS4 From hang on high bar, swings
- DS5 The same as DS4 and circle up backwards around bar to frontal support (3/4 back giant)

D DISMOUNTS

- DS1 cast away to stand
- DS2 Roll forward around the bar and tuck position (Forward circle down)
- DS3 From support on low bar, jump off backwards with ½ turn to land on the mat in standing position
- DS4 From hang on high bar, swings and drop to land on the mat in standing position From support hip circle backward around low bar and swing under low bar landing on the mat in standing position

DS5



MENS ARTISTIC GYMNASTICS

Both Juniors and Seniors will be judged on **FIG Junior code rules**, the 7 best elements (DS or FIG) PLUS the dismount. See the FIG code article 6.3 for short routine values.

No restrictions on the number of same EG group elements.

Double somersaults and 360 degree twisting somersaults are not permitted.

There is no connection bonus or upgrades.

EG values; any non-listed element 0.0, DS element = 0.3 and any FIG element 0.5.

HELD SUPPORT ELEMENTS AND BALANCES

The deduction for a held part of 1 second showing a clear momentary hold but LESS than 2 seconds will be -0.1

HANDSTAND any handstand clearly held for 2 seconds will have a bonus of 0.3

Specific Apparatus rules

FLOOR

No double somersault requirement. The ROUND OFF (ARAB SPRING) is rated as 0.6 value. (0.3 for value and EG if no flight (foot and hand are in contact with the floor at the same time)

An additional section of choreographic elements has been added to the non-acrobatic EG 1 group.

POMMELS

Static elements and stops are permitted without deduction. A bonus of 0.5 for any exercise which in total has continuity of swing.

RINGS

Allowable assisted strength parts are listed.

VAULT

Simple jump vaults and Feet on/off vaults are accepted. Note the exceptional values

P BARS

Sitting on the bars with one or both legs is accepted without penalty. FEET on the bars is a penalty of -0.3

H BAR

Static positions and stops are permitted without penalty.

A bonus of 0.5 for any exercise which in has total continuity of swing with no stops.



MA FLOOR

EG1 ADDITIONAL DS NON-ACROBATIC ELEMENTS.

Each only ONE TIME to count.

Jumps/leaps/dance

DS1 Any simple jump from 2 feet to land on 2 feet.

Any jump travelling forward or backwards

Chassé sideways

Jump to straddle stand

Jump with half turn

Hop

Hop to land on 2 feet.

Jump from 2 feet to land on 1 foot (not held)

Leap with leg change less than 90°

Hop or leap with half turn, landing with both feet

Star jump

DS2 Jumps at the same time opening the arms and legs landing with feet together

consecutive leaps or jumps similar or different (2 or more with no pause)

Straddle jump

Tuck jump (knees above horizontal)

Hop or leap with half turn, landing with one foot

Leap with leg change more than 90°

jump with full turn or more.

ADDITIONAL

DS4 Half lever (L sit)

DS5 Straddled half lever (straddled L sit)





EG1 FLEXIBILITY and BALANCES all 2 second hold (The deduction for a held part of 1 second showing a clear momentary hold but LESS than 2 seconds will be -0.1. Refer to FIG code balances for higher value balances.

DS1 Stand on one leg with free leg tuck

Stand on tiptoe

Sitting straddle

Sitting with legs together (piked)

Candle (hands supporting back- vertical shoulder)

DS2 Sitting straddle with the chest on the floor

Sitting legs together chest on knees

Candle 2" (hands by the ears preparation for back roll)

Straddled support lever putting hands outside legs

L support tucked

DS3 Bridge

Straddled support lever putting hands inside the legs

L support piked.

EG 2 forward or side ACROBATIC ELEMENTS

EG 3 backward (or arabian) ACROBATIC ELEMENTS

SPECIAL VALUE THE ROUND OFF (ARAB SPRING) is DS coded as 0.6

The dismount (final element) CANNOT BE USED as EG 2 or EG3.



DS1	DS2	DS3	DS4	DS5	FIG-A
					0.1 +0.5
					=0.6
Lying on	From any		Roll FWD to		
the back	position Roll		stand or		
tucked	FWD		straddle stand.		
rocking	forwards to				
	any sitting				
	shape				
From	Kick to		Kick to	In	
stand kick	handstand		momentary	ADDITION,	
to a clear	legs above		handstand, not	for ANY	
position	45 degrees		held	held	
of weight				handstand	
on hands			From	2 secs.	
Log roll			handstand roll		
tucked or			FWD to STAND		
straight			or STRADDLE		
Straight			STAND		
_	BWD or	BKW roll		Backward	
	FWD roll to	to stand		roll	
	kneeling or			extending	
	one knee.			through	
				handstand	
				Cartwheel	
				1 arm	
		Cartwheel	2 x consecutive		
			cartwheels		
			Round off with		
			feet and hands		
			touching floor		
			simultaneously		



MA POMMEL HORSE

EG 1 Mounts, single leg swings, scissors, squats.

- DS1 from stand with both hands on the pommels jump to stretched support Or with one hand on pommel and one hand on end jump to mixed support.
- DS2 from stand **both hands on the pommels** jump to mixed support on the pommels.

DS1	DS2	DS3	DS4	DS5	FIG A and
					Special DS
					0.1+0.5=0.6
		From support	Any half one	Any full circle of	
		any half circle of	leg circle into	one leg without	
		one leg	mixed swing	stop (half shear	
		1 time only		or false shear)	
				1 time only	
Any jump to	Front support	Back support	Any mixed		
support	swings	swings straddled	support		
	straddled swing	side to side.	straddled		
	side to side.		swing side to		
			side.		
		From front	From back		
		support squat	support squat		
		through to rear	through to		
		support	front support		

EG2 CIRCLE AND FLAIR on the handles, on the end facing out and on the end facing in. 3 possible A, 0.6 values.

SPECIAL DS circle skills.

From support with leg across the support arm, from pick up in swing at the front or the back a ½ circle with BOTH LEGS/feet TOGETHER will be classified as a half double leg circle at 0.4 for element value and 0.3 for EG1 or EG 4 dismount.



EG3 TRAVELS AND SPECIAL DS HOLD SUPPORT PARTS

- DS1 Any side travel from one zone to another in straddle L support lever with tuck legs or with straight legs straddled held 2 secs.
- DS2 Any side travel from one zone to another with feet together.
- DS3 L support lever 2 secs
- *** From front support squat through to L sit 2 seconds, is EG1 DS 3 + EG 3 DS 3 (note the squat through cannot be counted if a repeat)

EG4 DISMOUNTS

- DS2 From front or back support push away to dismount.
- DS4 From support squat through and immediately push off to dismount. Mixed swing and dismount with ¼ turn FWD or BKW. Any feet together half circle.



MA RINGS

EG1 KIPS AND SWINGS

DS1 Three consecutives swings on straight arms.

Three consecutive swings on bent arms.

DS2 Swing to inverted hang.

EG2 STATIC AND STRENGTH PARTS 2 secs each.

DS1	DS2	DS3	DS4	DS5	FIG-A 2060 0.7
Hang body straight	Hang legs tucked	Hang legs piked			
	Pull to inverted hang	WITH ASSISTANCE from hang pull and press to support		From hang pull and press to support	
	Lower to German hang	From German hang pull with tuck to inverted hang	German hang pull with pike to inverted hang.		
	Support position		Back lever one leg tucked	Back lever straddled	
		Chin up to hold bent arms and legs.	Chin up to bent arms pike legs.		

From L sit roll forwards or backwards to inverted hang.

from support or sit press to shoulder stand

DS3





EG 3

SWING TO STRENGTH Straight legs and Bent arms (min 90 deg) x 1 swing (chin up swing) forward and back)

EG 4 DISMOUNTS

- **DS1** From hang release and land on the mat in standing position
- **DS3** From swing release and land on the mat in standing position (no rotation)
 From back hang (German or L dorsal) stretch back the body release and land on the mat.
- **DS4** From swings and pull over backwards to release landing on the mat in standing position (no flight, release and drop)
- DS5 from swing to back or forward somersault (with flight).



MA VAULT

The gymnasts will be allowed 2 attempts of the same or different vaults with the best scoring vault to count for the overall category.

In the Vault Finals gymnasts MUST perform 2 different vaults with both scores added together.

VAULT VALUES

Handstand flat back

DS VAULT APPARATUS 1	Springboard only. (landing mat 20 CMS)
Stretch jump	0.5
tuck or straddle jump	0.8
DS VAULT APPARATUS 2	Springboard and Mats 60 cm.
Jump and put the hands on the mat lar	nding with knees 1.0
Jump and put the hands on the mat lar	nding with feet and
straddle legs putting hands through the	em, stand THEN
feet together and jump off to land.	1.5
jump and do a forward roll on the mat.	·
standing position	1.8

2.0



DS VAULT APPARATUS 3 Vault or table 1 MT.

(two springboards are allowed for juniors)

jump and tuck putting feet onto the vault then stand and

jump off, landing on the mat in a standing position 2.0

jump and put on the vault feet and bent legs, jump off with

half turn and landing on the mat in a standing position 2.5

Squat vault piked 3.0

Squat vault piked 3.5

Straddle vault 3.5

All fig LISTED vaults ARE VALUED AT 2.5 PLUS the stated FIG value.

Example;

Handspring and Handspring with $\frac{1}{4}$ turn (round off) VALUE 2.5 + 1.6 = 4.1



MA PARALLEL BARS

EG 1 SUPPORT, SUPPORT SWING ELEMENTS

See the table of support back swing values page 5.

- **DS3** From stand holding the bars jump to support on 2 rails.

 Any turns through straddle positions OR straddle travels.
- Prom support half turn inside the bars feet together.Mount jump to support and short swing to straddle sit.
- DS3 Forward roll from or to straddle sit.
- DS4 Forward roll to upper arm swing.

SPECIAL VALUE

- DS6 Straddle half lever
- DS7 V sit (Russian Lever)

EG 2 ELEMENTS IN OR THROUGH UPPER ARMS EG

- **DS1** jump onto upper arms
- **DS3** Swing in upper arms X 1 (90 degree arc of swing.)
- DS3 Upper arm swing FWD and uprise to straddle sit if the legs are used to aid rise.
- DS5 Upper arm swing FWD and uprise to straddle sit legs minimal assistance to rise.
- DS5 Shoulder handstand

EG 3 ELEMENTS in or through hang

- **DS2** Jump and tucked swing once back swing to stand and remount.
- **DS3** Jump and tucked swing forwards to straddle sit in upper arms.

EG 4 DISMOUNTS

DS1 From any static position feet pointing to the floor, drop through the bars to stand. From straddle sit half turn over the bar to dismount.



ADDITIONAL PB ELEMENT VALUE TABLES

	DS1	DS2	DS3	DS4	DS5	FIG-A
EG 1		Support position 2 rails.	Hold support on 1 rail	From support bend the arms then straight again. (1 x DIP		0.1+0.5=0.6
EG1				min 90 deg) Tucked half lever	L sit with straddle legs held above the bars	L sit
		SEE PAGE 5	FOR SUPPORT S	WING VALUES		
EG 2			Swing x 1 on upper arms	From upper arms swing to backward uprise to support		
EG 3		Jump and tucked swing x 1 before the start of the routine.		Float and Kip to upper arms	Float and kip to straddle sit	
			Tucked swing to straddle sit on upper arms.			
EG 4			Forward or back swing dismount to the side with tuck to land	Forward or back swing dismount sideways with straight legs to land		



MA HORIZONTAL BAR

EG 1 LONG HANG, SWINGS AND HOLDS

DS1 Chin up x 1 straight body

3 x swing with straight body.

DS2 With assistance pull or circle to support.

L or tucked hang.

In support above the bar swing one leg over the bar to catch (or return)

Any support to straddle leg change or half turn above the bar.

Any straddled or leg acting kip to support.

From straight swing squat one leg in and leg acting upstart.

EG 2 FLIGHT or RELEASE

DS1

DS3 From small swing on back swing show release and regrip.

EG 3 IN BAR

- **DS1** From front support cast backwards with clear gap between arms and body.
- **DS2** From front support cast backward with legs below horizontal
- DS3 From support cast above horizontal.

Backward hip circle tight to bar

From support underswing to swing in hang.

Forward hip circle

DS4 Back hip circle clear of the bar (must finish show clear support)



EG 4 DISMOUNTS See table.

(leg acting = 1 leg hooked on the bar)

TABLE OF HORIZONTAL BAR ELEMENTS IN ALL GROUPS

	DS1	DS2	DS3	DS4	DS5	FIG-A and DS6 0.6
EG 1		Any swing with half turn	Leg lift and toe the bar			
				Upward circle to support.		
EG 2						
EG 3			Back hip circle.	Forward hip circle		
		Any single leg pass over the bar	Any single leg pass with turn over the bar	Leg acting upstart from support.	Leg acting upstart from swing	upstart to support 0.6
EG 4	From hang drop to stand	Undershoot dismount.	Undershoot with half turn value 0.3		Back away salto tucked.	
			Cast to straddle stand undershoot dismount	Cast to straddle stand undershoot dismount ½ turn.		



AGE GROUPS Federation International de Gymnastique FIG.

Article . 5.2 Age of Participants

For the official senior FIG competitions the participants must, in the year of the competition, have the following MINIMUM age:

ELITE COMPETITIONS

ELITE Seniors Competition categories.

Men's Artistic Gymnastics 18 years in the year of the competition. Women's Artistic Gymnastics 16 years
Rhythmic Gymnastics 16 years
Trampoline Gymnastics 17 years*
Acrobatic Gymnastics 15 years
Aerobic Gymnastics 18 years
Parkour 17 years

Elite Juniors Competition categories.

Men's Artistic Gymnastics the gymnast must be not less than 14 years not more than 17. Women's Artistic Gymnastics 13 to 15.

Rhythmic Gymnastics 13 to 15

Trampoline Gymnastics 13-16.

Acrobatic Gymnastics 13 to 19 years.

Aerobic Gymnastics 15 to 17 years.

Parkour 14 to 16 years

NOVICE SENIOR in the year of the competition, MA aged 18+, WA 16+, RG 16+

For NOVICE JUNIOR COMPETITION DSIGO has the right to ADD age group categories in younger age group bands to create valid and realistic events (for example 8 gymnasts per age group). Example ages confirmed after entries are received;

Men 8-10, 11-13, 14-17.

Women 8-10,11-12, 13-15.